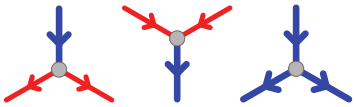
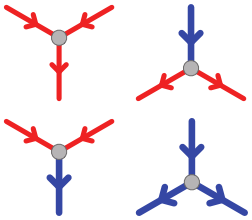
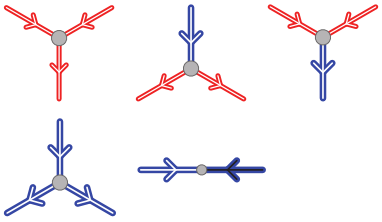
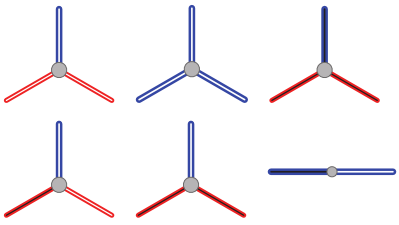
Constraint-Logic Quick Reference

Constraint Logic	Complete for Class	Basis Vertices	Comments
Zero Player, Bounded (Bounded DCL)	**P**		Result does not hold for planar graphs.
Zero Player, Unbounded (DCL)	**PSPACE**		
One Player, Bounded (Bounded NCL)	**NP**		Constraint Graph Satisfiability is also NP-complete.
One Player, Unbounded (NCL)	**PSPACE**		Remains PSPACE-complete when all ORs are protected. Configuration-to-configuration problem is also PSPACE-complete.
Two Player, Bounded (Bounded 2CL)	**PSPACE**		
Two Player, Unbounded (2CL)	**EXPTIME**		
Team, Private, Bounded (Bounded TPCL)	**NEXPTIME**	see book	
Team, Private, Unbounded (TPCL)	**RE**	see book	k edges may be reversed in one turn.