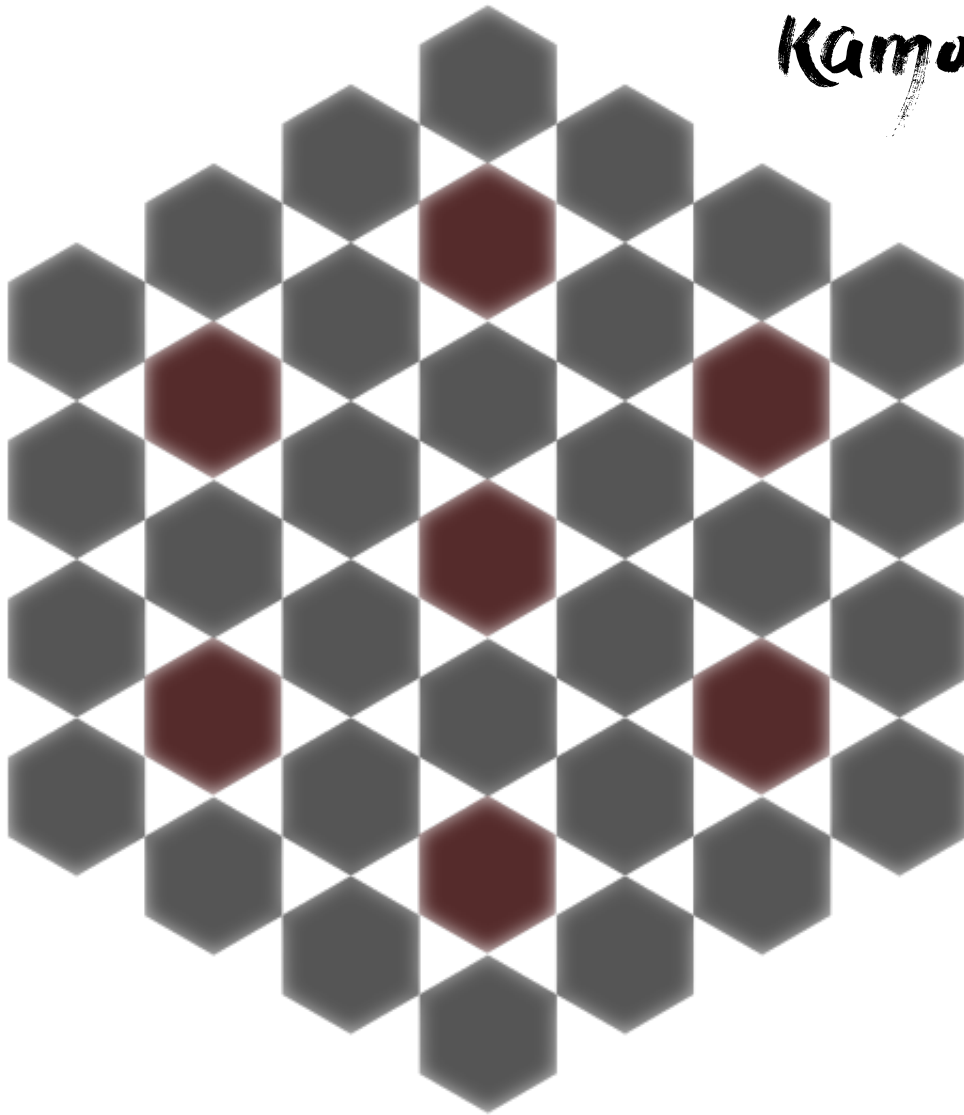


Kamon



Designer: Bruno Cathala

Setup: Place the 37 pieces randomly on the board with the red piece as indicated.

Rules: First player must choose a non-corner edge. Subsequent moves must have either the number or picture of the previous player's piece.

Win: There are 3 ways to win

1. A player connects two opposite edges of the board.
2. A player makes a loop capturing at least one enemy piece or unclaimed space.
3. The other player has no available moves.

