

CSCI 4341

Group Assignment 3

Group:

Let's change things up a bit. Rather than playing games made by other people, let's make some. There is a contest on Board Game Geek for creating a game based on dice rolling with almost no limitations on the type of game. <https://boardgamegeek.com/thread/2251187/2nd-roll-write-game-design-contest>. Each group should create an entry for this contest. Note that you don't have to enter the contest; we're using the contest as the rules for the assignment. If you do want to submit, the deadline isn't until December 29th with voting in January. We'll playtest the games with people outside the class.

Rules:

- There are no restrictions on theme, mechanics or artwork.
- Copyright rules shall be respected. Designers need to have full legal right over the games entered into this contest. Games should not contain artwork or characters that are protected by copyright or trademark without permission from the owner. Games may include content protected by Creative Commons or Copyleft licenses so long as the rules regarding redistribution and derivative works are followed. Artwork or characters in the public domain are of course allowed.
- All games must be printable on regular A4/American Letter Paper. Games must be available as free PNP's during the contest.
- The submitted game can be for any number of players, 1 to infinite.
- No game entered in the contest may have an entry in the BGG database prior to the start of the contest. Designers are free to create a BGG entry later in the contest but may but may not have one earlier.
- All game files should be freely available online for the duration of the contest. Game files may be hosted on your own web server or online storage sites such as Google Drive, Microsoft OneDrive, Dropbox, Box, etc. The files must be freely available to anyone with the link and users should be able to download them without needing to create an account on the hosting service

Required:

- Game rules
- Game sheet or Game Sheets
- Any number of Dice, which can be 4, 6, 8, 10, 12 or 20 sides. If you do not use dices you can use domino, cards or any other component that can be used to give a result on the game sheet.
- Pens or Pencils to mark on the game sheet (you can use erasers)

I suggest using inkscape (<https://inkscape.org/en/>) in order to do graphics.