

Yavalath

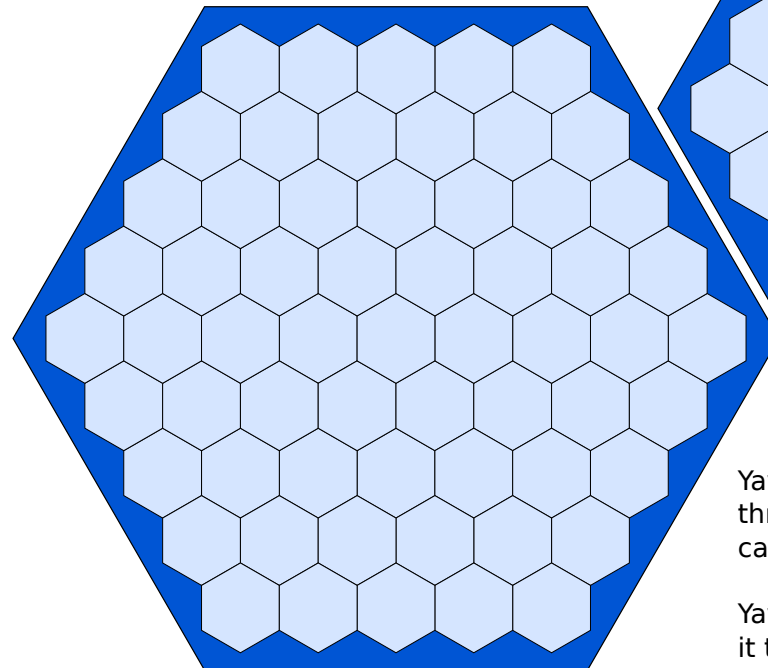
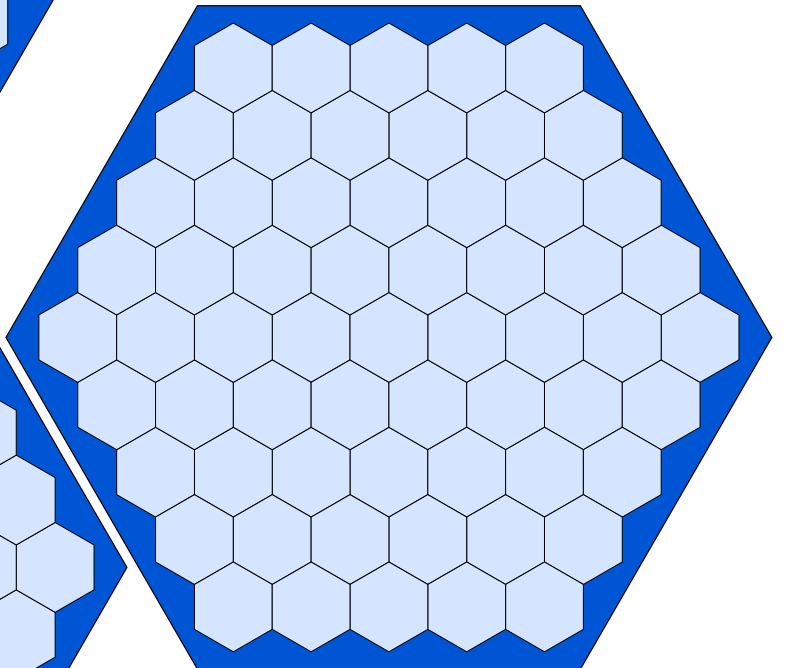
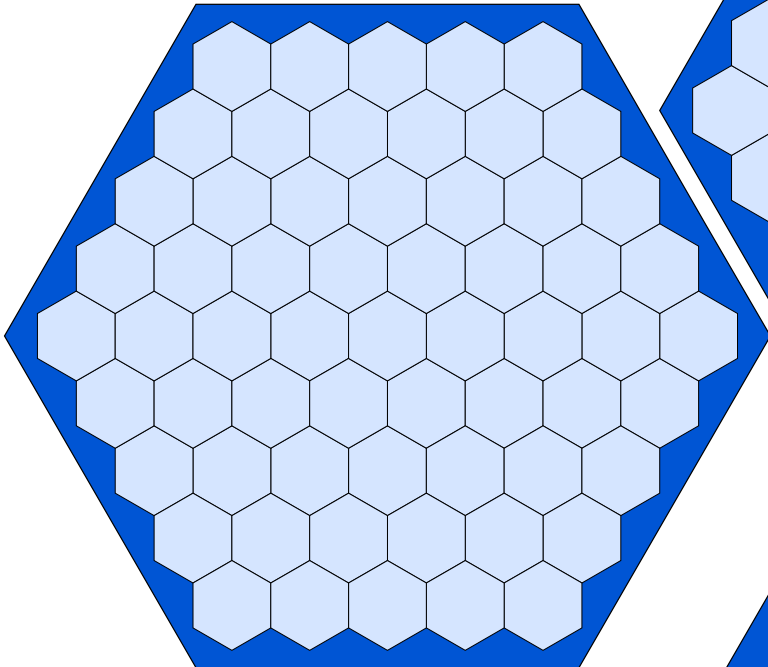
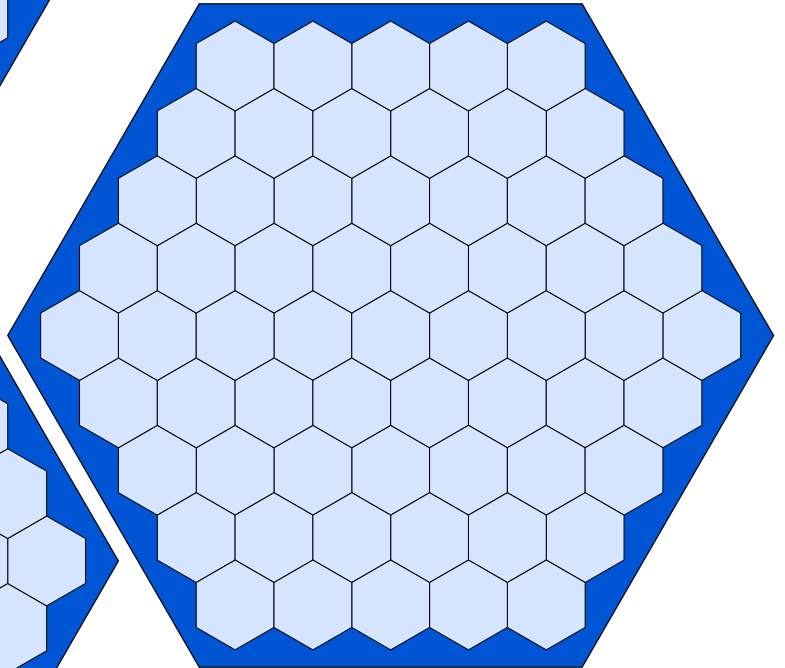
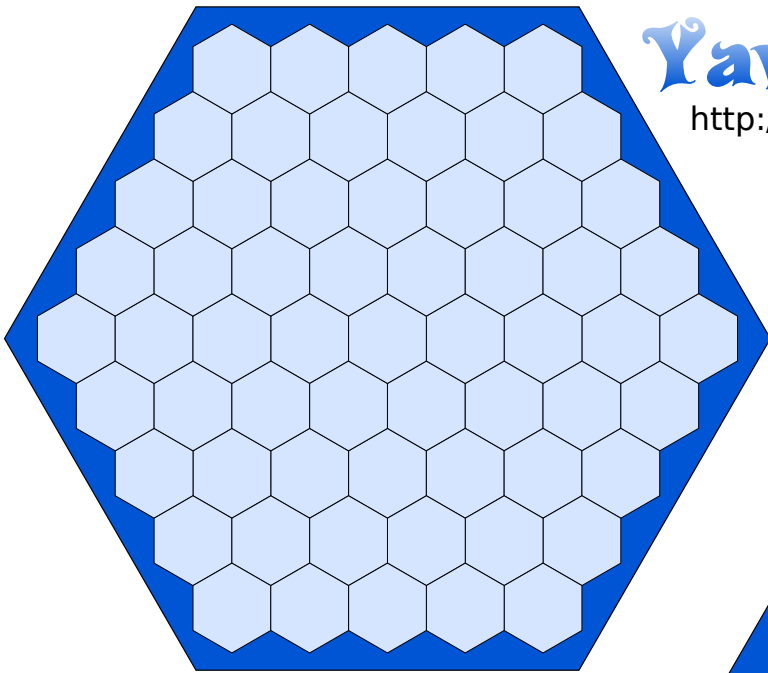
<http://cameronius.com/games/yavalath/>

Rules: The board starts empty. Two players take turns adding a piece of their colour to an empty cell. Players are not allowed to pass.

Win by making a line-of-4 (or more) pieces of your colour.

Lose by making a line-of-3 pieces of your colour beforehand.

Draw if the board otherwise fills up.



Yavalath is an abstract board game for two or three players, invented by a computer program called LUDI.

Yavalath is available from nestorgames, making it the first — and still only — computer-generated game to be commercially published