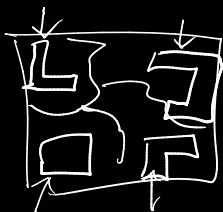


Prop. If α and β are both type L (R), then $\alpha + \beta$ is type L (R).

Types of sums

$+$	L	R	N	P
L	L	?	?	L
R	?	R	?	R
N	?	?	?	N
P	L	R	N	P

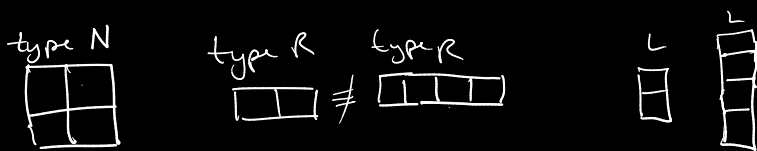
? can not be answered in general game / position specific.



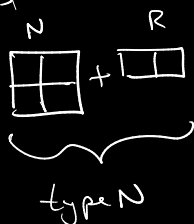
Indeterminate sums

Domineering

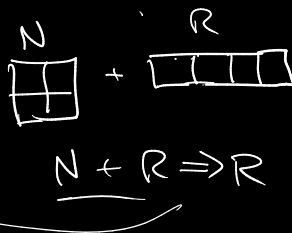
Assume R is horizontal, L is vertical



Sums



$$N + R \Rightarrow N$$

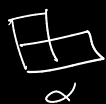


$$N + R \Rightarrow R$$

Equivalence (abstract algebra)

• Move beyond investigating one game at a time

Dom.



PUB



• Player N wins in either game.

• If we take any other game position β , then $\alpha + \beta \equiv \alpha' + \beta$ because they play the same.

Def'n: Two positions α and α' in normal-play games are equivalent if \forall position β in any normal-play game, $\alpha + \beta$ and $\alpha' + \beta$ have the same type

Notation $\alpha \equiv \alpha'$

Equivalence Relations

If α, β, γ are positions in normal-play games.

- $\alpha \equiv \alpha$ (reflexivity)
- $\alpha \equiv \beta$ implies $\beta \equiv \alpha$ (symmetry)
- $\alpha \equiv \beta$ and $\beta \equiv \gamma \rightarrow \alpha \equiv \gamma$ (transitivity)

can determine type by finding equivalent position.

⇒ Equivalent positions have the same type, but not all positions of the same type are equivalent.

Algebra $\cup / \equiv, +$

If α, β, γ are pos. in normal-play games

• $\alpha + \beta \equiv \beta + \alpha$ (commutativity)

• $(\alpha + \beta) + \gamma \equiv \alpha + (\beta + \gamma)$ (associativity)

Lemma. Given positions α, β in normal-play games

1. If $\alpha \equiv \alpha'$, then $\alpha + \beta \equiv \alpha' + \beta$

2. If $\alpha_i \equiv \alpha'_i$ for $1 \leq i \leq n$, then $\alpha_1 + \dots + \alpha_n \equiv \alpha'_1 + \dots + \alpha'_n$

3. If $\alpha_i \equiv \alpha'_i$ for $1 \leq i \leq m$ and $\beta_j \equiv \beta'_j$ for $1 \leq j \leq n$, then

$\{\alpha_1, \dots, \alpha_m \mid \beta_1, \dots, \beta_n\} \equiv \{\alpha'_1, \dots, \alpha'_m \mid \beta_1, \dots, \beta_n\}$.

Lemma. If β is type P, then $\alpha + \beta \equiv \alpha$ (type).

For normal play games, type P behaves like 0 for addition $b + 0 = b$.

Cor. If α and α' are type P, then $\alpha \equiv \alpha'$.

Cor. If $\alpha + \beta$ and $\alpha' + \beta$ are type P, then $\alpha \equiv \alpha'$.