

Paper Assignment (20)

- abstract
- intro, related work
- definitions
- * relevant sections / proofs
- conclusion, future work

Presentation Group

pres. 15-20 min
dis. 10-15 min

Final report on the paper

Audience Group

- Questions about things you didn't understand in the reduction
- Future work and open questions
 - 3 or 4 things you think would be interesting related to the work they did.
 - not already listed

Presentation Feedback

And w/ following discussion

M 3/21 // - Nintendo Paper ^{u3} Sections 1,2,3 Alopis -2015

- Harder Mario ^{u2} Sections 1,2,4,5 Demama 2016 Fun

F 3/25 // IN Edge Matching G2

7 weeks starting 3/21 22 papers

M 3/28 // - Gaming G4 Sliding Block u4

4/1 F // Rush Hour G5

M 4/4 // Motion Planning G3 Portal u5

4/8 F //