

- Paper Assignment (20)
- abstract
 - intro, related work
 - definitions
 - * relevant sections / proofs
 - conclusion, future work

Presentation Group
 pres. 15-20 min
 dis. 10-15 min

Audience Group

- Questions about things you didn't understand in the reduction.
- Future work and open questions
 - 3 or 4 things you think would be interesting related to the work they did.
 - not already listed

Presentation feedback
 And w/ following discussion

Final report on the paper

M 3/21 // - Nintendo Paper ^{U3} Sections 1,2,3 Along 13 - 2015
 - Harder Mario ^{U2} Sections 1,2,4,5 Demama 2016 Fun

F 3/25 // IN Edge Matching G2 7 weeks starting 3/21 22 papers

M 3/28 // - Gaming G4 ^{Postponed} 4/1 F // Rush Hour G5
 Sliding Blocks U4

M 4/4 // Motion Planning G3 4/8 F // Quantum G1
 Portal U5

M 4/11 // Gaming G4 4/15 F // MP-3SAT-NVP G6
 Trains U1